

Technical Rider: Beatenberg

Beatenberg travel with a Front of House engineer and a monitor engineer, and therefore require separate FOH and Monitor consoles. Monitors from FOH are not an option UNLESS specifically cleared with Beatenberg AT LEAST 2 weeks prior to performance. Beatenberg require a 1hour sound check for headline shows. This hour is from when the entire stage is ready (i.e. all backline is set up) AND PA system is ready (all required mics, stands and cables are done).

FOH Engineer: Rob Nel Mobile: +27 84 369 6757 Email: robnelrob@gmail.com Monitor Engineer: Simon Panos

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Front of House

The PA system should be capable of providing 110db A weighted at mix position of clear, undistorted sound with even coverage across the entire audience position. All crossovers/limiters/delay/ EQ must be accessible by the engineer. Please allow at least 10 watts per person when designing the system, i.e. 500pax = 5kw system. FOH position should be no more than 60 meters from stage, in a central position with no sight line obstruction and not under a balcony. Mixing from side of stage is unacceptable. The PA should preferably be a flown line array system by a reputable professional manufacturer (including amplification) and free from hums and buzzes. Preferred brands include D&B, L'Acoustics, Meyer, Martin Audio, EAW, and JBL. No home made or mismatched cabinets are acceptable. No subs under the stage please. All front fills, balcony fills and delay towers to be properly time aligned prior to arrival.

Please supply 1 x CD player/iPod style cable. Nobody is allowed to take ANY recording feeds off the FOH console without the express written permission of Beatenberg or their management.

Acceptable consoles are:

- Yamaha CL Series
- Yamaha M7
- Midas Pro Series
- Soundcraft Vi Series (NO Si Series)

Monitors Beatenberg carry 2 x PSM900 In-Ear systems in range Q15 (750mHz - 790mHz) and therefore require 1 x 240v Janus style socket in monitor world for power. Please include these in your RF allocations. We also require 2 x XLR lines to be returned to the drum riser for the drummer's in-ear mix. Monitor world is preferred Stage Left.

Please supply AT LEAST 4 identical, professional quality floor monitors (3 for band, 1 for monitor engineer) and 1 sub for the drummer on 4 separate auxiliary sends.



All crossovers/limiters/EQ to be made accessible to the monitor engineer. Acceptable brands include D&B, L'Acoustics, Meyer, Clair Brothers, and Martin Audio. No home made monitors, mismatched monitors or 'budget' brand monitors. Wharfdale, Behringer, Samson, Laney, Mackie SRM, JBL Eon etc are unacceptable. Hint: If it has a volume, bass or treble pot on the front or side, it won't do! If in doubt please contact Simon Panos ASAP for approval. Digital consoles are preferred. If digital consoles are unavailable, please contact to discuss options. The console should be capable of outputting 3 stereo sends (in-ears) plus 4 mono (wedges & sub) pre fade; contain at least 3 internal FX engines and have comprehensive processing capabilities for each and every channel, i.e. gates, compressors, input delay and 4 band EQ with Hi Pass Filters. Sidefills are not required. All stage cables to please be run in a way that does not pose a trip hazard.

Acceptable consoles include: • Midas Pro Series & M32.

- Yamaha PM5D; M7CL, QL series, CL series, LS9-32 (LS9-16 please contact first!). Avid Profile and SC48
- Soundcraft Vi Series (NO Si Series! Especially the hateful, Fischer-Price My First Digital Mixing Console Si Compact. If you supply me one, you will witness me smash it into a million tiny pieces, then set it on fire whilst laughing manically. You have been warned!).

Output patch:

- 1+2: Matthew IEM (Stage Right, guitar and vocals)
- 3+4: Ross IEM (Stage Left, bass and vocals) 5+6: Robin IEM (2 x XLR return to drum riser, Upstage Centre)
- 7: Matthew Wedge
- 8: Ross Wedge
- 9: Robin Wedge
- 10: Drum Sub

Lighting:

Beatenberg do not travel with a LD. Warm colours are fine; please no red or green light on faces. No strobes and please keep smoke/haze to a minimum and keep hazers/smoke machines away from microphones and the artists. Spotlights are fine, as long as all band members are lit, and the spotlight positions are elevated i.e. not shining directly in the artists' eyes. Please keep it tasteful; nobody goes home humming the lights!

Screens/Cameras/Video Content: Please inform us whether the performance will have screens so we can supply you with logos and video content in the correct format. Any footage recorded by cameras at the event may not be used in any capacity without the express written consent of Beatenberg or their management.



5 PIECE RIDER:

Backline Requirements Drum Kit (in order of preference):

- Sonor Delite or Yamaha Maple Custom
- 1 x 20" x 18" kick drum
- 1 x 12" x 10" rack tom (mounted on snare stand)
- 1 x 16" x 14" floor tom (must be on legs, no suspended style stands)
- 1 x 14" x 5" wood snare

Drum Hardware/Misc: • 2 x snare stands

- 3 x boom cymbal stands
- 1 x drum stool
- 1 x hi hat stand
- 1 x kick pedal
- 1 x 60 x 60cm percussion table (or other suitable table for laptop and sound card)
- 1 x drum carpet
- New Remo Coated Ambassador heads on all drums
- Bass Amp (in order of preference): Gallien Krueger, Ampeg
- 1 x Gallien Krueger 2001RB bass head

OR

- 1 x Ampeg SVT4 Pro bass head
- 2 x matching 4 x 10 bass cabs Guitar Amps:
- 2 x Fender '65 Twin Reverbs (Not Fender Deville)



FOH Channel list:

1) Kick (inside)	Shure Beta 91		
2) Kick (outside)	AKG D112/Beyer M88	short boom stand	
3) Snare (top)	Shure SM57	short boom stand	
4) Snare (bottom)	Shure SM57	short boom stand	
5) Hi Hat	Shure KSM 137	boom stand	
6) Tom 1	Shure SM57	drum claw	
7) Floor Tom	Shure SM57/ Beta 52	drum claw	
B) OH L	Shure KSM 137	boom stand	
9) OH R	Shure KSM 137	boom stand	
10) Bongos	Shure SM57	boom stand	
11) Conga hi	Shure SM57	boom stand	
12) Conga lo	Shure SM57	boom stand	
13) Perc OH L	Shure KSM 137	boom stand	
14) Perc OH R	Shure KSM 137	boom stand	
15) Bass DI	DI supplied		
16) Bass mic	AKG D112/Beyer M88	short boom stand	
17) Guitar L	Shure SM57	short boom stand	
18) Keys 1 L	DI		
19) Keys 1 R	DI		
20) Keys 2 L	DI		
21) Keys 2 R	DI		
22) Keys 3 L	DI		
23) Keys 3 R	Di		
24) Matt Vocal	Shure Beta 58	boom stand	
25) Ross Vocal	Shure Beta 58	boom stand	

Keyboards: • 1 x Korg SV1 with sustain pedal (preferably 88 key but 73 will do)

- 1 x Roland RD700
- 1 x Single keyboard stand (X- braced)
- 1 x Double keyboard stand (X-braced)
- 1 x height adjustable piano stool

Percussion:

- 2 x Congas (Quinto & Conga)
- 2 x Bongos 2 x Timbales (14" and 15")
- 2 x Cymbal stands
- 1 x Percussion toys table



Monitors

- 2 x Shure PSM 900 In Ear Monitor systems
- 1 x line run for hard wired IEM for Rob (drums) Aux 1 Rob (drums) IEM's
- Aux 2 Ross (bass) IEM's
- Aux 3 Matt (guitar) IEM's
- Aux 4 Drum wedge Aux 5 Guitar wedge

FOH Channel List

- Aux 6 Bass wedge
- Aux 7 Perc wedge
- Aux 8 Keyboard wedge

PA

The PA must be of a reputable brand and adequate for the venue. Please reply with The make and specs of the PA for approval

3 PIECE RIDER:

Backline Requirements Drum Kit (in order of preference):

- Sonor Delite or Yamaha Maple Custom (No Yamaha Tour Custom or Stage Custom)
- 1 x 20" kick drum
- 1 x 12" rack tom (mounted on snare stand)
- 1 x 16" floor tom (must be on legs, no suspended style stands)
- 1 x 14"x 5" wood snare

Drum Hardware/Misc:

- 2 x snare stands
- 3 x boom cymbal stands
- 1 x drum stool
- 1 x hi hat stand
- 1 x kick pedal
- 1 x 60 x 60cm percussion table (or other suitable table for laptop and sound card)
- 1 x drum carpet
- New Remo Coated Ambassador heads on all drums

Bass Amp (in order of preference):

- Gallien Krueger, Ampeg
- 1 x Gallien Krueger 2001RB bass head OR
- 1 x Ampeg SVT4 Pro bass head
- 2 x matching 4 x 10 bass cabs

Guitar Amps:

- 2 x Fender '65 Twin Reverbs (Not Fender Deville)
- 2 x guitar stands
- 3 x Power points and plug strips with 5 amp (2 prong) adaptors to run to each musician's position.



1) Kick (inside)	Shure Beta 91	
2) Kick (outside)	AKG D112/Beyer M88	short boom stand
3) Snare (top)	Shure SM57	short boom stand
4) Snare (bottom)	Shure SM57	short boom stand
5) Hi Hat	Shure KSM 137	boom stand
6) Tom 1	Shure SM57	drum claw
7) Floor Tom	Shure SM57/ Beta 52	drum claw
8) OH L	Shure KSM 137	boom stand
9) OH R	Shure KSM 137	boom stand
10) Bass DI	DI supplied	
11) Bass mic	AKG D112/Beyer M88	short boom stand
12) Guitar L	Shure SM57	short boom stand
13) Guitar R	Shure SM57	short boom stand
14) Tracks L	Radial DI	
15) Tracks R	Radial DI	
16) Matthew Vocal	Shure KSM9/Beta 58	boom stand
17) Ross Vocal	Shure Beta 58	boom stand
18) Rob Vocal	Shure Beta 58	boom stand
19) Reverb (drums)		
20) Reverb (vocals)		
21) Delay		
22) Talk Back	Mic with switch	

Monitors:

- 2 x Shure PSM 900 In Ear Monitor systems
- 1 x line run for hard wired IEM for Rob (drums)
- Aux 1 Rob (drums IEM's
- Aux 2 Ross (bass) IEM's
- Aux 3 Matt (guitar) IEM's
- Aux 4 Drum wedge
- Aux 5 Guitar wedge
- Aux 6 Bass wedge